

## ABSTRAK

Rahmadhini, Faradella. 2025. Pengembangan Media komik digital berbantuan *Flipbook* Mata Pelajaran Pendidikan Pancasila materi penerapan nilai-nilai Pancasila siswa Kelas II SDN Klenang Lor I Kabupaten Probolinggo. Skripsi, Program Studi Pendidikan Guru Sekolah dasar, Fakultas Keguruan Dan Ilmu Pendidikan, Universitas Panca Marga Probolinggo. Pembimbing (I). Didit Yulian Kasdriyanto S.Pd., M.Pd. Pembimbing (II) Shofia Hattarina, S.Pd.,M.Pd.

**Kata Kunci :** Komik digital, *Flipbook*, Media Pembelajaran

Penelitian ini bertujuan untuk mengembangkan media Komik digital berbantuan *Flipbook* Mata Pelajaran Pendidikan Pancasila yang dikembangkan melalui validasi oleh para ahli materi dan ahli media serta penilaian melalui angket respon siswa dan guru.

Penelitian ini menggunakan metode Research & Development (ADDIE), yang terdiri dari lima tahap: (1) Analisis permasalahan dan kebutuhan media pembelajaran; (2) Desain, berupa perancangan storyboard; (3) Pengembangan produk media Komik digital Berbantuan *Flipbook*; (4) Implementasi melalui uji coba pada siswa kelas II SDN Klenang Lor 1 Kabupaten Probolinggo; dan (5) Evaluasi berdasarkan umpan balik validator untuk menilai validitas media.

Analisis kebutuhan sekolah dasar memerlukan pendekatan yang menarik dan interaktif agar siswa dapat memahami materi dengan lebih baik. Namun, ditemukan bahwa beberapa siswa kelas II Siswa cenderung mengalami kesulitan dalam memahami konsep abstrak serta mudah merasa bosan dengan metode pembelajaran konvensional yang hanya mengandalkan teks dan ceramah. Permasalahan ini menunjukkan perlunya pengembangan media pembelajaran yang inovatif dan sesuai dengan karakteristik siswa. Di SDN Klenang Lor 1 Kabupaten Probolinggo.

Hasil penelitian ini menggunakan metode penelitian pengembangan Research and Development (ADDIE) dengan subjek siswa kelas II SDN Klenang Lor 1. Hasil Rata-rata penilaian dari ahli materi yaitu sebesar 84,61% berkategori sangat layak sedangkan rata-rata penilaian dari ahli media diperoleh jumlah skor 80,88 dalam kategori sangat layak. Penelitian menunjukkan bahwa media komik digital berbantuan *Flipbook* efektif dalam meningkatkan keterlibatan siswa dalam pembelajaran serta memudahkan mereka dalam memahami nilai-nilai Pancasila.

Kesimpulan dari penelitian ini adalah bahwa penggunaan media komik digital berbantuan *Flipbook* dapat menjadi solusi inovatif dalam meningkatkan efektivitas pembelajaran Pendidikan Pancasila di tingkat sekolah dasar.

## ABSTRACT

Rahmadhini, Faradella. 2025. Development of digital comic media assisted by *Flipbook* for Pancasila Education Subjects on the application of Pancasila values for Class II students of SDN Klenang Lor I, Probolinggo Regency. Thesis, Elementary School Teacher Education Study Program, Faculty of Teacher Training and Education, Panca Marga University Probolinggo. Advisor (I). Didit Yulian Kasdriyanto S.Pd., M.Pd. Supervisor (II) Shofia Hattarina, S.Pd., M.Pd.

**Keywords:** Digital Comics, *Flipbook*, Learning Media

This study aims to develop digital Comic media assisted by Flipbook for Pancasila Education Subjects developed through validation by material experts and media experts and assessment through student and teacher response questionnaires.

This research uses the Research & Development (ADDIE) method, which consists of five stages: (1) Analysis of problems and needs of learning media; (2) Design, in the form of designing storyboards; (3) Product development of *Flipbook*-assisted digital Comic media; (4) Implementation through trials on students of class II SDN Klenang Lor 1 Kabupaten Probolinggo; and (5) Evaluation based on validator feedback to assess media validity.

The needs analysis of elementary schools requires an interesting and interactive approach so that students can understand the material better. However, it was found that some grade II students tend to have difficulty in understanding abstract concepts and easily get bored with conventional learning methods that only rely on text and lectures. This problem shows the need for the development of learning media that is innovative and in accordance with the characteristics of students. At SDN Klenang Lor 1, Probolinggo Regency.

The results of this study used the Research and Development (ADDIE) development research method with the subject of grade II students of SDN Klenang Lor 1. The average result of the assessment from the material expert is 84.61% in the category of very feasible while the average assessment from the media expert obtained a score of 80.88 in the category of very feasible. The research shows that *Flipbook*-assisted digital comic media is effective in increasing student involvement in learning and making it easier for them to understand the values of Pancasila.

The conclusion of this study is that the use of *Flipbook*-assisted digital comic media can be an innovative solution in increasing the effectiveness of Pancasila Education learning at the elementary school level.